

COCHET

Alexis

Contact

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Skill Highlights

- Efficient decision maker
- Organized and structured
- Innovative
- Complex problem solver
- Customer listener
- Service-focused

Technical Skills

OOP (Java, C#)	<div style="width: 80%;"></div>
Procedural (C++, C)	<div style="width: 70%;"></div>
Dynamic Web (PHP, JS)	<div style="width: 85%;"></div>
Database (MySQL, Oracle)	<div style="width: 60%;"></div>
Web Design (CSS, HTML)	<div style="width: 75%;"></div>

Languages

French (Native Speaker)	<div style="width: 100%;"></div>
English (C1)	<div style="width: 80%;"></div>
German (B1)	<div style="width: 60%;"></div>

Summary

Young and motivated Software Developer specialized in back-end development. Advanced knowledge in plenty of programming languages like Java, C#, PHP, JavaScript, HTML/CSS, MySQL. Experienced with framework and API programming, yet confirmed in dynamic web projects. Organized and structured, good in project management and confident with customer relations.

Experience

School Project – Ambulance Aubert, France, Chambéry (Sept. 2019 => March 2020)

- Teamwork and task assignment & schedules
- Specifications establishment
- Dynamic web programming (PHP, JavaScript)
- Development leading
- Customer Listening and Adaptation
- MVC pattern and Database use

Plugin Developer – ElityGames, France, Teleworking (Nov. 2018 => April 2019)

- Teamwork and organization
- Client Analysis
- Time Management
- Trial-And-Error
- API Programming
- Adaptation and Alternative
- Minecraft Spigot Plugin framework

Other Noticeable Projects:

- Music band as pianist
- Composer and mixing/mastering engineer
- 2D Platformer Game developed in Java and OpenGL
- 3D Voxel Game developed in Java and OpenGL

Education

(2018-2020) DUT Informatique (2-year university diploma in computer science)

IUT Anney Savoie Mont-Blanc, Anney

(2018) French Baccalaureate SSI (High School diploma specialized in science and computer engineering) -with honors

Lycée Monge, Chambéry

Certifications

Game Engine: **Unity, Unreal Engine 4, Torque Constructor**

Graphic Library: **OpenGL (C++/Java), Swing/AWT (Java),**

Tkinter (Python)

PHP Framework (certificate): **Laravel, Symfony**

Programming Languages: **Java, C#, MySQL, Oracle SQL, PHP,**

JavaScript, HTML/CSS, C++, Ruby, Python

Sound Engineering Software : **FL Studio 12**